

INSTRUCTIONS FOR USE OF THE TRAP

1. Check for power in the trap house by turning on the overhead light. If there is power, proceed to step #2. If there is no power in the trap house, locate someone who can check the circuit breaker in the club house. The circuit breaker is located in the storage area above the kitchen.
2. Before powering up the trap, remove any broken clay birds that have accumulated under the throwing paddle. Do not attempt to do this while there is power to the trap. The paddle can easily break your fingers if it is released while your hand is in its way.
3. If the clay bird carousel magazines are empty, load the magazines with standard (AA) 108mm clay birds while there is no power to the trap. The magazines do not have to be filled to the top for the trap to work.
4. You are responsible for providing your own AA clay birds. If you use clay birds that are already in the magazines, please replace them.
5. The trap is activated by a foot switch. This switch is attached to the wire wrapped on the bright orange spool. Unwrap the wire and place the foot switch where you intend to shoot from. Plug the other end of the wire into the control panel on the back of the trap.
6. Check that the toggle switches on the trap and the oscillating base are in the OFF position.
7. The trap operates on 12 volts. There is a converter on the shelf below the trap. Check to see if both sets of 12 volt leads from the trap and the oscillating base are connected to the converter. Make sure that the positive and negative leads are connected properly.
8. Plug the converter into the 120 volt outlet next to the bottom shelf.
9. Turn the toggle switch on the control panel on the trap to the ON position. The throwing paddle will set itself to the cocked position and a clay bird will be loaded on the paddle.
10. If you want to throw birds in a random pattern, turn the toggle switch on the oscillating base to the on position. The trap will begin to move back and forth. If you want to shoot from a stationary position, turn the oscillating base switch on until the trap is in the desired position and then turn it off. The trap will throw birds in the same direction every time.
11. When the area in front of the trap is clear, press the black push button on the control panel on the trap. This will throw a test bird and allow you to verify that the trap is working properly.
12. There is no need to have a person in the trap house while shooting. The trap is automatic. Carefully exit the trap house. Make sure no one presses the foot switch while someone is in front of the trap. A clay bird launched from this trap can kill or severely injure someone who is struck while standing near the trap.
13. Press the foot switch when you want to launch a bird. The trap will cycle and automatically load a new bird in about four seconds.
14. If you run out of clay birds in the trap magazines, shut off all power and unplug the converter before you begin to reload the magazines. Repower the trap and continue shooting.
15. When you are finished shooting, carefully enter the trap house. Make sure that no one presses the foot switch while you are in the vicinity of the front of the trap.
16. Turn the oscillating base toggle switch to the OFF position.
17. Turn the toggle switch on the control panel on the trap to the OFF position.
18. Make sure that no one is in front of the trap. Press the black push button on the trap control panel. This will launch a bird and de-cock the throwing paddle. This is the position that the paddle should be left in when you leave.
19. Unplug the converter.
20. Unplug the foot switch and roll up the wire on the spool. Place the spool on the bench near the trap.
21. If you used birds that were already in the magazines, please replace them with your clay birds.
22. Clean up all broken birds under the throwing paddle and around the trap bench.
23. Clean up all unbroken birds from the trap range. You can use them again or donate them to the club. Just leave them in the trap house.
24. Close the front cover on the trap house and lock it.
25. If the trap fails to work properly, do not attempt to repair it. There are no user-serviceable features on this trap. Contact a club officer and report the problem.
26. Do not attempt to adjust the trap. It is set to ATA standards.